How to turn your camera on:

There is only one step required to use your camera online!
1. Click 'Allow' at the prompt at the top of your browser. This will let your browser use your camera. Remember, the camera stream is only viewed locally and is not sent to any external server!

How to take a picture:
1. Turn the camera on.
2. Press the picture button at the bottom of the video. The button looks like a camera.

How to download your picture:
1. Take a picture.
2. Press the save button at the far left of the control panel. The button looks like a save disk.

How to share your photo on Facebook or Twitter:
1. Take a photo.
2. Press the Facebook or Twitter logo.
3. Add a comment in the text box (optional).
4. Click the share button. This will open a new window where you can allow TurnCameraOn to share your photo with the social network.
5. After your photo has been shared, you will see a link to view your photo on the social network.

Why use your camera online?

Faster than using Facetime or Photobooth

The amount of steps most people take to access a video feed of themselves is really quite long. Typically, people have to have a Mac or PC with Apple Facetime, Photobooth, or some other webcame software installed (such as for third-party vendors like Logitech). In these cases, people have to make the connection that their software can turn the camera on, then start the software, and go through a variety of functions that they don't really need to use to access the video stream. With turncameraon.com, all of these supplemental steps can be skipped. You can directly and simply start your camera.

Your camera works even if you're missing camera software drivers

If you don't have camera software installed, like on a new Chromebook or tablet, you can still use turncameraon because we use HTML5 WebRTC to allow you to turn your camera on without any native code!